

Orange Unified School District

CLOTHING I

Year Course

GRADE LEVEL: 9-12

PREREQUISITES: None

INTRODUCTION TO THE SUBJECT:

Clothing I is an introduction to fashion, textiles, and apparel at the high school level. Topics include apparel and behavior, elements and principles of design, color theory, wardrobe planning and budgeting, history of fashion, apparel analysis, apparel for individuals with special needs, textiles, creating custom apparel, remodeling and recycling clothing, garment alteration, and careers related to fashion design, manufacturing, and merchandizing. Clothing I is based on the Home Economics Careers and Technology consumer and family studies standards. This course provides standards driven instruction and assessment, integrates academic and career technical concepts, and contributes to students' academic achievement. Clothing I offers advanced placement in the Fashion Design and Merchandising (053) at Santa Ana College with a grade of *B* or better.

COURSE OBJECTIVES:

BY THE END OF THE COURSE THE STUDENT WILL BE ABLE TO:

(The Content Area Standards for Fashion, Textiles, and Apparel and Academic Core Content Standards have been incorporated in the Course Objectives.)

1.0 APPAREL AND BEHAVIOR: Understand how fashion, textiles, and apparel meet social, physical, and psychological needs of individuals and family members. They will demonstrate proficiency by:

1.1 Differentiating between appropriate and inappropriate dress for a variety of situations.

1.2 Explaining how fashion, textiles, and apparel selection meet social, physical and psychological needs.

2.0 ELEMENTS AND PRINCIPLES OF DESIGN: Understand the elements and principles of design as they apply to apparel. They will demonstrate proficiency by:

2.1 Explaining and applying fundamental concepts of the elements and principles of design to fashion, textile and apparel.

2.2 Applying elements and principles of design to enhance various body types.

3.0 COLOR THEORY: Understand the theory and use of color in fashion, textiles, and apparel. They will demonstrate proficiency by:

3.1 Identifying color terminology and color schemes.

3.2 Creating a color wheel and various examples of color schemes.

3.3 Selecting apparel colors to flatter various skin undertones.

4.0 WARDROBE PLANNING AND BUDGETING: Understand the principles of wardrobe planning and the factors influencing apparel budgets for individuals and families. They will demonstrate proficiency by:

4.1 Selecting fashion, textile, and apparel products that are appropriate for a variety of situations.

4.2 Planning and selecting apparel that is complementary to an individual's body type, coloring, and personality.

5.0 HISTORY OF FASHION: Understand the historical development of modern dress. They will demonstrate content proficiency by:

5.1 Investigating the influence of historic clothing on current fashions and fads.

6.0 APPAREL ANALYSIS: Understand the quality and sources of manufactured and custom apparel. They will demonstrate content proficiency by:

6.1 Evaluating and comparing the quality of manufactured and custom apparel.

6.2 Comparing similar garments at various retail sources for cost and quality.

7.0 APPAREL FOR INDIVIDUALS WITH SPECIAL NEEDS: Understand the factors influencing apparel for individuals with special needs. They will demonstrate content proficiency by:

7.1 Identifying sources that provide or sell fashions, textiles, or apparel to people with special needs.

8.0 TEXTILES: Understand the characteristics of different textile fibers, fabrics, and finishes. They will demonstrate proficiency by:

8.1 Describing the influence of fabric care on textiles selection.

8.2 Distinguishing between natural and manufactured fibers.

8.3 Describing the characteristics of woven, nonwoven, and knitted processes.

8.4 Selecting appropriate products and techniques to remove stains from clothing and textiles.

9.0 CREATING CUSTOM APPAREL: Understand basic apparel construction. They will demonstrate proficiency by:

9.1 Selecting appropriate materials, tools, and equipment for maintenance and construction of apparel.

9.2 Measuring the body accurately.

9.3 Constructing apparel and household textile items through the use of appropriate custom construction techniques and equipment.

9.4 Evaluating basic techniques used in sewing, such as constructing seams and hems and adding zippers and fasteners.

9.5 Selecting fabrics appropriate for apparel items.

10.0 REMODELING AND RECYCLING CLOTHING: Understand how to remodel and recycle clothing. They will demonstrate content proficiency by:

10.1 Estimating the cost of remodeling and recycling garments.

11.0 GARMENT ALTERATION: Understand how to alter a garment. They will demonstrate content proficiency by:

11.1 Identifying and evaluating resources and services available for altering and repairing clothing.

12.0 CAREERS RELATED TO FASHION DESIGN, MANUFACTURING, AND MERCHANDISING: Understand careers related to fashion design, manufacturing, and merchandising. They will demonstrate content proficiency by:

12.1 Identifying characteristics of effective fashion design, manufacturing, and merchandising techniques.

12.2 Comparing personal interest, aptitudes, and abilities with those required in fashion design, manufacturing, and merchandising careers.

12.3 Evaluating career options related to fashion, design, manufacturing, and merchandising, including labor market projections, educational requirements, job responsibilities, salary, benefits, employer expectations, and working environment.

COURSE OVERVIEW AND APPROXIMATE UNIT TIME ALLOTMENTS:

FIRST SEMESTER	<u>WEEKS</u>
I. Apparel and Behavior (Standard 1.0)	1
A. Apparel selection	
1. Social needs	
2. Physical needs	
3. Psychological needs	
II. Elements and Principles of Design (Standard 2.0)	2
A. Application to fashion, textiles, and apparel	
III. Color Theory (Standard 3.0)	2
A. The color wheel	
IV. Wardrobe Planning and Budgeting (Standard 4.0)	1
A. Evaluation of apparel choices	
V. History of Fashion (Standard 5.0)	2
A. Cultural and historical development	
1. Fashions	
2. Textiles	
3. Apparel	
VI. Creating Custom Apparel (Standard 9.0)	8
A. Appropriate materials, tools, and equipment	
B. Beginning construction skills	
1. Stay-stitching	
2. Dart	
a. Double pointed	
b. "V" dart	
3. Gathering	
4. Seams	
a. Plain	
b. Cross	
c. Curved-layered	
d. French	
e. Flat-fell	
5. Seam finishes	
a. Zigzag	
b. Clean finished	
c. Pinked	
6. Interfacing	
a. Regular	
b. Waistband	

WEEKS

7.	Facing	
	a.	Arm/Neck
8.	Under stitching	
9.	Pockets	
	a.	Simple
	b.	Mitered bottom
10.	Zipper	
11.	Sleeves	
	a.	Set-in
12.	Hem finishes	
	a.	Hand
	b.	Machine
13.	Buttonholes	
14.	Buttons	
	a.	2-hole
	b.	4-hole
	c.	Shank
15.	Fasteners	
	a.	Hook-eye
	b.	Snaps
VII.	Apparel Analysis (Standard 6.0)	1
	A.	Self-constructed vs. purchased apparel and textile items
		1. Time
		2. Energy
		3. Costs
		4. Quality
VIII.	Apparel for Individuals with Special Needs (Standard 7.0)	1
	A.	Sources of products
		1. Fashions
		2. Textiles
		3. Apparel
	First Semester Weeks:	<u>18</u>

SECOND SEMESTER

I.	Textiles (Standard 8.0)	3
	A.	Fibers and fabrics
		1. General characteristics
		2. Chemical and physical properties
	B.	Finishes
		1. Appropriate to selected textile
		2. Appropriate for intended use

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| II. | Creating Custom Apparel (Standard 9.0) | 8 |
| A. | Appropriate materials, tools, and equipment | |
| B. | Beginning construction skills | |
| 1. | Stay-stitching | |
| 2. | Dart | |
| a. | Double pointed | |
| b. | "V" dart | |
| 3. | Gathering | |
| 4. | Seams | |
| a. | Plain | |
| b. | Cross | |
| c. | Curved-layered | |
| d. | French | |
| e. | Flat-fell | |
| 5. | Seam finishes | |
| a. | Zigzag | |
| b. | Clean finished | |
| c. | Pinked | |
| 6. | Interfacing | |
| a. | Regular | |
| b. | Waistband | |
| 7. | Facing | |
| a. | Arm/Neck | |
| 8. | Under stitching | |
| 9. | Pockets | |
| a. | Simple | |
| b. | Mitered bottom | |
| 10. | Zipper | |
| 11. | Sleeves | |
| a. | Set-in | |
| 12. | Hem finishes | |
| a. | Hand | |
| b. | Machine | |
| 13. | Buttonholes | |
| 14. | Buttons | |
| a. | 2-hole | |
| b. | 4-hole | |
| c. | Shank | |
| 15. | Fasteners | |
| a. | Hook-eye | |
| b. | Snaps | |
| III. | Remodeling and Recycling Clothing (Standard 10.0) | 2 |
| A. | Cost estimates for garments | |

	<u>WEEKS</u>
IV. Garment Alteration (Standard 11.0)	2
A. Resources and services available	
V. Careers Related to Fashion Design, Manufacturing, and Merchandising (Standard 12.0)	3
A. Characteristics of effective fashion design, manufacturing, and merchandising professionals	
B. Comparison of personal characteristics with career requirements	
C. Career options related to fashion design, manufacturing and merchandising	
1. Current labor market needs	
2. Educational requirements	
3. Job responsibilities	
4. Salary and benefits	
5. Employer expectations	
6. Working environment	
	Second Semester Weeks: <u>18</u>
	Total Weeks: 36

DATE OF CONTENT REVISION: November 2003

DATE OF BOARD APPROVAL: December 9, 2003

